

# Curriculum Vitae

**Name:** Mr Matthew Jacques.

**Present Post:** Senior Lecturer/Academic in VFX Compositing at Bournemouth University

From July 2023 to Present

## Responsibilities:

- Unit leader & Senior Compositing Lecturer on two BA VFX units -
- Senior Compositing Lecturer on Two MA courses.
- Academic Advisor and Supervisor to Final major Projects
- Software used: NukeX, Maya, PFTrack, Adobe Creative Suite, OBI, Z central, Pixar Tractor and SyncSketch
- Continuous research in VFX compositing

**Previous Post:** Senior Lecturer in VFX at Chichester University - From August 2018 to June 2023

Guest Lecture/Master classes at Middlesex University, University of West London and University of Arts London

## Responsibilities:

- Module Coordinator and Teacher of eight modules: Historical Context and Current Trends, Introduction To Animation & Visual Effects (VFX), Fundamentals of Lighting & VFX Compositing, VFX Skills Development, Cinematography for Animation & VFX, Professional Studio Practice, Advanced VFX Skills Development and Final Major Project - 3D Animation & VFX.
- Assisting on modules run by colleagues, Skills Analysis.
- Academic Advisor and Advisor to Final major Projects
- Capture of VFX acquisition
- Introduced Pixar's tractor render farm to the Institution
- Introduced HP's Teradici remote access software to the Institution

## Research and scholarly output:

Ongoing research into VFX compositing through industry and personal contacts. Particular interest is machine learning and game engine rendering composition. I have produced an array of compositions and renders for my research.

## Experience of research supervision:

The projects that I developed were specifically for 2D VFX. This was commissioned and paid for by Creative Skillset, our Sector Skills Council. I created several modules for VFX Education and recommendations for teaching compositing. These areas covered, Photography, Art skills (perspective, proportion, colour theory), Film theory, an understanding of where VFX sits within the production of a film, an understanding of where compositing sits within the VFX pipeline, Compositing techniques, Workflow and general preparation to how the industry works with expectations of an artist. I have worked with DNEG on several occasions to use my work examples as training modules for how junior artists should approach their work and best professional practices.

## **MA and BA Course Creation:**

I was commissioned by The University of Creative Arts to design, write and deliver their BA and MA VFX courses. The BA (Hons) run from September 2023 and the MA runs from September 2024

## **Public engagement:**

- Onsite visits to perform college presentations: Brighton Metropolitan College (MET), Haywards Heath College, Havant and South Downs College and Brighton Aldridge Community Academy College (BACA), Worthing College, Vardene College and Bede's Senior School.

For these visits I present career options in the sector of Visual effects to over four hundred college students.

- University Open days.

## **Previous employment:**

Company: DNEG  
Address: 160 Great Portland Street, London, W1W 5QA  
From 6<sup>th</sup> of September 2006 to 31<sup>st</sup> of July 2018

**Job title:** 2D Lead/Senior VFX Compositor

During my twelve years at DNEG I was part of the team that won two Oscar, two BAFTA's and two VES's For Christopher Nolan's 'Inception' and 'Interstellar'.

I have worked on thirty-seven feature films and eight high-end television shows. I started as a compositor rising to the position of Lead 2D.

Integrating CG assets, matte paintings, and live-action footage. Matching of lighting conditions of the principal photography, shadow, colour grading, perspective, and depth. Ensuring each shot maintains continuity within its sequence.

## **Previous employment:**

Company: Men-from-Mars VFX  
Address: Ealing Studios, Ealing Green, London, W5 5EP  
From September 2005 to September 2006

**Job title:** Di and VFX Prep and Junior Compositor

During my time at MFM, my duties covered a wide range of tasks. MFM was a small VFX boutique, so skill sets had to be wide and varied. My daily tasks were roto, prep and composition for VFX clients.

Final renders were for feature film, tv and advertising. DI tasks included scanning, recording, dustbusting and film outputs. Also, preparation for baselight operations.

**Previous employment:**

Company: Framestore VFX  
Address: St Margaret's House, 19-23 Wells St, London W1T 3PQ  
From December 2004 to August 2005  
**Job title:** Technical Assistant and VFX prep Artist.

During my time at Framestore my day-to-day tasks included Transfers from video to film; Colour-space and grading; Data archiving and retrieval; Quality Control; roto masks and paint preparation for composition.

**Previous employment:**

Company: Electronic Solutions / AMV BBDO (Omnicom Group)  
Address: Minerva House 1-4 North Crescent, London, WC1E 7ER  
From September 1996 to February 2004  
**Job title:** Studio Supervisor / Retoucher

My primary role was a creative retoucher. Overseeing the day to day running of the studio and responsible for the reproduction of imagery created and delivered to various clients, advertising agencies and publishing houses UK wide and globally.

**Previous employment:**

Company: Datum Digital  
Address: 23, Charlotte Road, London, EC2A 3DH  
From May 1995 to August 1996  
**Job title:** Creative Retoucher

My day-to-day task was a Creative retoucher for Dazed and Confused monthly magazine.

**Previous employment:**

Company: Lithoplastes/Rampage  
Address: 7, Back Hill, London, EC1R 5EN  
From September 1990 to April 1995  
**Job title:** Film planner/Digital Retoucher/Artworker

Tradition analogue reprographic artist. Progressing to Crossfield planning/retouch system and the apple mac desk top retouching with photoshop. Illustrator, freehand and quark express was also used.

**Institutions Attended and Qualifications:**

Escape Studios/Pearson college London – Digital Comprehensive 2D & 3D VFX and Animation  
London College of Printing - City and Guilds Graphic Reproduction 518

**Professional Industry Organisation membership**

The Visual Effects Society (VES)